

# League File

1

_____
Newcastle United
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_____
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_____

Data\League\England.txt

The league file defines the league  
i.e. England.

It has the play modes for the 1st,  
2nd league etc. in it and team  
names that appear in the game.  
i.e. Newcastle United.

The game checks in \Data\Team\ for a file  
with the name

Newcastle United.txt

If it can not be found, the game creates a  
team called Newcastle United.

# Team File

2

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_____
_____
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_____
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\Data\Team\Newcastle United.txt

The team file defines the team,  
team name, team colours, player  
names and abilities.

# International File

3

_____
Newcastle
_____
_____
_____
_____
_____

\Data\League\International teams and tournaments.txt

The international file defines the  
international cups and  
championships, like Champions  
League or World Cup

It has the play modes for the  
different cups in it and team names  
that appear in the game. i.e.  
Newcastle.

The game checks in \Data\Team\ for a file  
with the name

Newcastle.txt

If it can not be found, the game creates a  
team called Newcastle for the UEFA Cup or  
the Champions League.

If there is a team called Newcastle United in  
the England.txt the game has two Newcastle  
files.

If you want to have Newcastle United in the  
english league and the UEFA league you  
need to use the same team name in all the  
three files:

League file

Team file

International file